



Phantasy Star Online Episode III Item Cards Liste

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Card-Nr.	Name	ATK	Seltenheit	HP	AP	TP	Typ	Tech	Ability
1	Akiko's Wok	1	N1	2	+0	+0	Sword	---	Enemy A/H Swap Perm.
2	Saber	2	N4	4	+2	+1	Sword	OK	---
3	DB's Saber	2	N2	4	+1	+0	Sword	OK	Link: DB's Shield
4	Durandal	3	N4	6	+1	+2	Sword	OK	SC Slayer
5	Kaladbolg	3	N1	6	+2	+0	Sword	---	EXP Bonus, Action Disrupter
6	Delsaber's Buster	4	N4	4	+0	+1	Sword	OK	Link: AP Boost mit Shield of Delsaber (+1 AP)
7	Red Saber	4	N2	8	+3	+0	Sword	---	Low-cost Halfguard, Drop
8	ElySION	4	R1	8	+4	+2	Sword	OK	Weak Spot, TP Growth
9	Ancient Saber	5	N3	7	+7	+4	Sword	OK	Snatch, Artifice, Weak Spot
10	Lavis Cannon	7	SS	19	+5	+5	Sword	OK	Battle Recovery, AP Growth, SC Slayer
11	Sword	2	N4	3	+2	+0	Sword	---	---
12	Flowen's Sword	2	N4	2	+1	+0	Sword	---	Link: Flowen's Shield (Snatch)
13	Last Survivor	3	R4	4	+1	+0	Sword	---	Full Heal
14	Dragon Slayer	3	N2	5	+2	+0	Sword	---	Native Slayer, Dark Slayer
15	Zanba	4	R4	14	+4	+0	Sword	---	Big Swing, Heavy Item, Minor Death
16	Red Sword	4	N3	6	+2	+0	Sword	---	Sword/Cane/Gun Halfguard
17	Victor Axe	4	N3	11	+2	+0	Sword	---	Bonus AP Rise, TP Loss
18	Chain Sawd	5	N1	13	+4	+0	Sword	---	Heavy Item, Major Slayer, Ability Trap
19	Sealed J-Sword	5	R4	9	+4	+0	Sword	---	Ability Trap
20	Tsumikiri J-Sword	6	R1	14	+5	+0	Sword	---	Enemy Bonus, Heal
21	Dark Flow	7	SS	22	+8	+0	Sword	---	Big Swing, Death Companion, Enemy Bonus
22	Dagger	2	N4	1	+0	+0	Sword	---	Double Strike
23	Blade Dance	2	N1	5	+1	+0	Sword	---	Double Strike, Steady Damage (1)
24	Cross Scar	3	N1	6	+1	+0	Sword	---	A.Beast Halfguard, Double Strike, Steady Damage (1)
25	Berill's Hands	3	R1	4	+0	+0	Sword	---	Double Strike, DEF cost 1 disable
26	Akiko's Wok Set	3	N4	6	+0	+0	Sword	---	Double Strike
27	Twin Chakram	4	N1	7	+1	+0	Sword	---	Double Strike, Action Disrupter
28	Red Dagger	4	R4	7	+0	+0	Sword	---	Double Strike, Filial
29	P-Arm's Blade	5	N3	11	+1	+0	Sword	---	A.Beast Slayer, Double Strike
30	Lavis Blade	6	R1	16	+3	+0	Sword	---	Weak Spot, Double Strike
31	Chameleon Scythe	1	R3	3	+2	+0	Sword	---	Steady Damage (1)
32	Partisan	2	N4	4	+1	+0	Sword	---	High-cost Slayer
33	Brionac	2	N1	1	+0	+0	Sword	---	Revenge
34	Vjaya	3	R4	7	+3	+0	Sword	---	Waste, Gun Demolisher
35	Red Partisan	4	N1	7	+2	+1	Sword	OK	Card Back
36	Imperial Pick	4	N2	7	+2	+0	Sword	---	EXP Bonus, A.Beast Halfguard
37	Soul Eater	4	R4	7	+5	+2	Sword	OK	Steady Damage (1), Instant Death (ab 6)
38	Madam's Umbrella	4	N1	5	+0	+2	Sword	OK	Tech, Heal
39	Madam's Umbrella +	4	SS	5	+1	+2	Sword	OK	Stall
40	Madam's Parasol	5	S	5	+2	+3	Sword	OK	Equipper Heal, Cane Demolisher
41	Plantain Huge Fan	5	N3	10	+3	+4	Sword	OK	TP Silence
42	Berdysh	5	R2	8	+5	+0	Sword	---	Waste, Weak Hit Block
43	Slicer	2	N4	4	+0	+0	Sword	---	Dark Slayer
44	Slicer of Assassin	2	N1	1	+0	+0	Sword	---	Minor Death

45	Diska of Liberator	3	N4	6	+1	+0	Sword	---	Acid (ab 6)
46	Diska of Braveman	3	N4	7	+3	+2	Sword	OK	Exhaust
47	Rappy's Fan	3	N2	4	+1	+4	Sword	OK	Full Heal
48	Flight Fan	4	N1	7	+2	+1	Sword	OK	Snatch
49	Red Slicer	4	N3	8	+2	+3	Sword	OK	Machine Halfguard, Native Influence
50	Flight Cutter	4	N2	7	+3	+0	Sword	---	Aerial Assassin, Acid (ab 6)
51	Lightning Partisan	3	N3	6	+2	+1	Sword	OK	AP Growth
52	Double Saber	3	N2	3	+4	+3	Sword	OK	Artifice
53	Stag Cutlery	3	R2	3	+0	+2	Sword	OK	Major Rampage, Frozen Death
54	Monkey King Bar	4	R3	12	+1	+1	Sword	OK	AP Growth
55	Black King Bar	5	N1	13	+4	+1	Sword	OK	Guards Demolisher, Machine Influence
56	Meteor Cudgel	5	N1	9	+0	+0	Sword	---	Revenge, Freeze (ab 6)
57	Double Cannon	6	R1	15	+4	+6	Sword	OK	Ripple, Pierce
58	Photon Claw	2	N2	1	+0	+0	Sword	---	Hand Disrupter, Heavy Pierce
59	Silence Claw	3	R1	4	+1	+0	Sword	---	Major Death, Steady Damage (1)
60	Booma's Claw	3	N3	7	+2	+0	Sword	---	Native Slayer, Paralyzed Death
61	Morning Glory	5	R4	10	+0	+4	Sword	OK	Enemy Bonus, SC Slayer
62	Rika's Claw	6	N1	18	+6	+2	Sword	OK	TP Growth, A/T Swap Perm.
63	Rika's Claw +	6	SS	16	+2	+6	Sword	OK	Action x2
64	Heart of Pourn	6	SS	15	+5	+4	Sword	OK	Ability Rise
65	Harisen Battle Fan	1	R4	1	+0	+0	Sword	---	Return Home
66	Toy Hammer	2	R2	1	+0	+0	Sword	---	Random AP
67	Agito	3	R2	6	+0	+3	Sword	OK	Enemy Bonus
68	Sange	4	R4	8	+2	+3	Sword	OK	Battle Recovery, Low-cost Slayer
69	Yasha	4	N4	9	+2	+0	Sword	---	SC Slayer, Drop (ab 3)
70	Yamigarasu	5	S	13	+7	+3	Sword	OK	Minor Death, Steady Damage (1)
71	G-Assassin's Sabers	3	N2	5	+1	+1	Sword	OK	A.Beast Slayer, Paralyze (ab 6)
72	Musashi	3	N4	7	+2	+0	Sword	---	Minor Slayer
73	Yamato	4	N1	8	+2	+0	Sword	---	Minor Slayer, Freeze (ab 6)
74	Asuka	4	N2	8	+2	+0	Sword	---	Major Slayer, Acid (ab 6)
75	Sange & Yasha	5	R3	10	+4	+0	Sword	---	Drain
76	Sonic Knuckle +	4	SS	6	+0	+6	Sword	OK	Limited Action
77	Handgun	1	N4	3	+0	+0	Gun	---	---
78	Custom Ray V.00	2	N2	3	+1	+0	Gun	---	Link: AP Boost mit Custom Barrier (+3 AP)
79	Varista	2	R4	2	+1	+0	Gun	---	HP Change
80	Bravace	2	N3	4	+2	+2	Gun	OK	Weak Spot
81	Supressed Gun	3	N4	7	+2	+0	Gun	---	Major Slayer
82	Red Handgun	3	N2	7	+2	+1	Gun	OK	Acid (ab 6)
83	Yasminkov 2000H	4	N4	5	+1	+0	Gun	---	Limited Action
84	Handgun: Guld	4	N1	9	+2	+1	Gun	OK	Tech Halfguard, Combo
85	Handgun: Milla	4	R2	7	+2	+0	Gun	---	Drain, Combo
86	Heaven Punisher	7	SS	20	+5	+5	Gun	OK	Revenge, Big Swing
87	Rifle	2	N4	4	+1	+0	Gun	---	Aerial Assassin
88	Drill Launcher	3	R3	2	+0	+0	Gun	---	Major Pierce
89	Visk-235W	2	N4	4	+1	+0	Gun	---	Paralyze (ab 6)
90	Wals-MK2	3	N2	3	+3	+0	Gun	---	HP Change, Sword Demolisher
91	Justy-23ST	3	N1	7	+2	+0	Gun	---	Inherit, Machine Influence
92	Frozen Shooter	4	S	10	=0	+3	Gun	OK	Frozen Target, Freeze (ab 4)
93	Holy Ray	4	R2	5	+0	+0	Gun	---	Pierce, Enemy Bonus, Paralyze (ab 6)
94	Yasminkov 3000R	5	N2	12	+5	+0	Gun	---	Aerial Assassin
95	Snow Queen	5	N1	10	+0	+4	Gun	OK	Frozen Target, Freeze (ab 2)
96	Yasminkov 7000V	5	N1	7	+5	+2	Gun	OK	A.Beast Slayer, Rebirth
97	Anti Android Rifle	5	N2	10	+5	+0	Gun	---	Machine Slayer, Machine Halfguard
98	C-Bringer's Rifle	6	R1	13	+1	+4	Gun	OK	Bonus AP Rise, Action Disrupter
99	C-Bringer's Rifle +	6	SS	9	+2	+2	Gun	OK	Carnage Uniclinded
100	Samba Maracas	1	R4	1	+0	+0	Sword	---	Ally Bonus, Feeble

101	Mechgun	2	N4	3	+2	+0	Gun	---	Minor Slayer
102	M&A60 Vise	2	R4	3	+1	+0	Gun	---	TP Loss, Explosion
103	LK14 Combat	3	N4	6	+2	+0	Gun	---	Guards Demolisher, Paralyze (ab 6)
104	H&S25 Justice	3	N3	7	+1	+1	Gun	OK	Freeze (ab 5)
105	Rocket Punch	4	N2	7	+3	+0	Sword	---	Hand Disrupter, High-cost Slayer
106	Twin Psychogun	4	N3	7	+1	+5	Gun	OK	Dark Slayer, TP Power
107	Red Mechgun	4	R3	7	+0	+0	Gun	---	Major Rampage, Frozen Death
108	Yasminkov 9000M	5	N3	6	+3	+1	Gun	OK	Sword/Gun/Cane Halfguard
109	Guld Milla	6	SS	10	+0	+0	Gun	---	Triple Strike
110	Shot	2	N4	4	+0	+0	Gun	---	---
111	Crush Bullet	2	N3	1	+0	+0	Gun	---	Gun AP Count
112	Meteor Smash	3	N3	5	+1	+0	Gun	---	Acid (ab 5)
113	Meteor Smash +	3	SS	5	+0	+0	Gun	---	Freeze (ab 4), Paralyze (ab 5), Acid (ab 6)
114	Final Impact	3	N2	5	+1	+0	Gun	---	Snatch
115	Inferno Bazooka	3	N2	8	+0	+0	Gun	---	HP Halver, Limited Action
116	Maser Beam	3	R4	6	=4	+0	Gun	---	Fixed Damage, Impact Halfguard
117	Power Maser	4	N3	9	=6	+0	Gun	---	Fixed Damage
118	Flame Visit	4	R3	8	+3	+2	Gun	OK	Enemy A/H Swap Perm.
119	Burning Visit	5	R2	9	+3	+0	Gun	---	Machine Slayer, High-cost Halfguard
120	Baranz Launcher	5	N2	8	+4	+1	Gun	OK	Death Companion, Return
121	Panzer Faust	5	R4	14	+2	+0	Gun	---	Rampage, Big Swing
122	Iron Faust	6	R4	19	+6	+0	Gun	---	Hand Disrupter, Gun Halfguard, Heavy Item
123	Spread Needle	6	R1	14	+5	+4	Gun	OK	Aerial Assassin, Heavy Item
124	Dark Meteor	7	SS	20	+0	+4	Gun	OK	Gun AP Count, Random AP
125	Guilty Light	3	N3	5	+0	+0	Gun	---	Snatch, Freeze (ab 6)
126	NUG2000 Bazooka	5	R4	12	+2	+0	Gun	---	Card Back
127	Cane	1	N4	3	+0	+1	Cane	OK	---
128	Club of Zumiuran	2	N3	4	+1	+3	Cane	OK	A.Beast Slayer
129	Club of Laconium	2	R3	4	+0	+2	Cane	OK	Ability Trap
130	Mace of Adaman	2	N1	4	+0	+0	Cane	OK	Cane TP Count
131	Sting Tip	3	N3	5	+2	+2	Cane	OK	Card Back
132	Windmill	4	R4	9	+0	+4	Cane	OK	Enemy A/H Swap Perm.
133	Windmill +	3	SS	5	+1	+3	Cane	OK	Light Item
134	Summit Moon	4	R3	8	+1	+3	Cane	OK	TP Assist
135	Evil Curst	5	S	11	+0	+5	Cane	OK	Major Death, Steady Damage (1)
136	Branch of Paku Paku	1	N2	1	+0	+0	Cane	OK	Cane TP Count
137	Rod	2	N4	4	+1	+1	Cane	OK	TP Power
138	Broom	2	N3	5	+1	+2	Cane	OK	Group
139	Rabbit Wand	2	N4	3	+0	+2	Cane	OK	A/T Swap Perm. TP Power
140	Battle Verge	2	R2	1	+0	+0	Cane	---	HP Halver, Rampage, Limited Action
141	Plantain Leaf	2	N4	1	+0	+3	Cane	OK	AP Silence, TP Power
142	Fatsia	3	N4	4	+1	+2	Cane	OK	TP Power, Immobile (ab 6)
143	Alive Aqhu	3	N3	5	+1	+1	Cane	OK	Battle Recovery, TP Power
144	Brave Hammer	3	R2	3	+0	+2	Cane	OK	EXP Decoy, TP Power, Major Rampage
145	Hildebear's Cane	3	N3	5	+0	+3	Cane	OK	Tech, TP Loss, TP Power
146	Hildebear's Cane +	4	SS	4	+1	+1	Cane	OK	Time Bomb, Timed EXP Sacrifice
147	Hildeblue's Cane	4	S	7	+1	+4	Cane	OK	TP Power, Native Slayer, Freeze (ab 5)
148	Demonic Fork	4	N4	10	+2	+3	Cane	OK	Dark Halfguard
149	Caduceus	5	N2	9	+3	+4	Cane	OK	TP Power, Dark Slayer
150	C-Sorcerer's Cane	6	R2	11	+3	+6	Cane	OK	TP Power, Tech Halfguard, Battle Recovery
151	Dark Bridge	7	S	19	+3	+6	Cane	OK	TP Power, Mental Focus, Tech
152	Psycho Wand	7	S	19	+2	+8	Cane	OK	TP Power, Tech, Exhaust
153	Wand	2	N4	4	+1	+3	Cane	OK	Native Slayer
154	Fire Scepter: Agni	2	N2	3	+0	+3	Cane	OK	Tech Halfguard
155	Ice Staff: Dagon	3	N4	6	+1	+3	Cane	OK	Freeze (ab 5) Random TP, Cane Halfguard,
156	Storm Wand: Indra	3	R4	2	+0	+0	Cane	OK	Machine Halfguard

157	Plantain Fan	4	R3	5	+0	+2	Cane	OK	Bonus TP Rise, EXP Decoy, Weak Spot
158	The Sigh of a God	4	N3	7	+2	+4	Cane	OK	Minor Halfguard
159	Twinkle Star	4	N1	9	+1	+4	Cane	OK	A/T Swap Perm.
160	Magical Piece	5	R3	10	+3	+?	Cane	OK	Tech Halfguard, Random TP
161	Prophets of Motav	6	S	17	+5	+3	Cane	OK	TP Growth, Ability Trap
162	Mahu	3	N4	4	+1	+2	Cane	OK	TP Growth
163	Gal Wind	5	N2	10	+3	+5	Cane	OK	TP Power, Exhaust
164	Hitogata Kosiki	6	S	12	+0	+2	Cane	OK	Random TP
165	Barrier	1	N4	3	---	---	Guard	---	Protector
166	Soul Barrier	2	N4	5	---	---	Guard	---	Protector, Tech Halfguard
167	Shield	2	N4	6	---	---	Guard	---	Protector
168	Divinity Barrier	3	N3	7	---	---	Guard	---	Protector, Major Halfguard
169	Shifra Merge	3	R3	8	+1	---	Guard	---	Protector, Ability Rise
170	God's Shield Genbu	4	N1	13	---	---	Guard	---	Protector, Action Disrupter
171	Shield of Delsaber	4	R3	12	---	---	Guard	---	Protector, Link: Delsaber's Buster (Inherit)
172	Kasami Bracer	4	N2	13	+1	---	Guard	---	Protector, Ability Rise
173	Custom Barrier V.00	5	R3	13	---	---	Guard	---	Protector, Low-cost Halfguard, Link: Custom Ray V.00 (EXP Decoy)
174	DB's Shield	5	N1	17	---	---	Guard	---	Protector, Link: DB's Saber (Heal)
175	Flowen's Shield	5	R1	7	---	---	Guard	---	Protector, Full Heal, Link: Flowen's Sword (Return)
176	Standstill Shield	5	R2	23	---	---	Guard	---	Protector, Heavy Item, Slowdown Reaction
177	Standstill Shield +	4	SS	3	---	---	Guard	---	Protector, Haste
178	Mag	1	N4	2	+1	---	Mag	---	Mag
179	Vayu	1	N4	2	---	+1	Mag	---	Mag
180	Madhu	2	N3	3	+1	---	Mag	---	Mag, Dark Halfguard
181	Bhirava	2	N2	3	---	+1	Mag	---	Mag, Native Halfguard
182	Ravana	2	N2	1	+1	---	Mag	---	Mag, TP Loss, Weak Hit Block
183	Soniti	3	N4	4	+1	+1	Mag	---	Mag, A.Beast Halfguard
184	Pitri	3	R3	6	+1	---	Mag	---	Mag, Return
185	Churel	3	R3	5	+1	+1	Mag	---	Mag, Machine Halfguard
186	Preta	3	R4	6	---	+2	Mag	---	Mag, Tech Halfguard
187	Sato	3	R4	2	+1	---	Mag	---	Mag, HP Change
188	Rati	4	R1	5	---	+2	Mag	---	Mag, Aerial
189	Kapu Kapu	5	R1	12	+3	+3	Mag	---	Mag, Death Companion
190	Savitri	5	N2	10	+4	+1	Mag	---	Mag, Action Disrupter
191	Rukmin	5	R2	9	+2	+3	Mag	---	Mag, Interest
192	Bhima	5	R4	8	+2	+3	Mag	---	Mag, EXP Decoy
193	Omochoao	7	SS	15	+7	+5	Mag	---	Mag, Inherit
194	Chao +	2	SS	5	---	---	Mag	---	Mag, EXP Boost